

BACK AWAY FROM THE MOUSE

Mapping, both Key and MIDI, is the of Live's performance capability. Key mapping, once configured, gives you single-key access to Live's most important functions like draw mode toggle, click track, punch recording, etc. Once you configure your set of key mappings, go to the there is an option to save the current project as your default project, so those mappings will be waiting there for you in every new .

QUICK A/B

When mixing you need to make sure that to effects like Compression and EQ are really helping the track. Some quick work with key mapping makes it easy to presets. Say you have an EQ in a track and you want to try out some new settings. First duplicate the effect (command D on mac ctrl D on PC) Turn the first one off using the effect's power button (now the first is off and the second one is on). Enter key mode (command K on Mac Ctrl K on PC) and map both power buttons to a single key (the A key), then exit key map mode. Now if you hit the A key the that was

off turns on and vice versa, so you can hear which you like better. This process becomes so fast and easy you might find yourself doing it all the time.

GO PARALLEL WITH RACKS

There are 4 of Racks in Live: Effect, Instrument, MIDI, and Drum. Each is a way to split the incoming data into multiple "chains" which have unique processing, then the is combined at the end. Racks are a way to process data (MIDI or audio) in parallel within a single track. Also, racks allow you to save a group of effects as a single preset to be in other projects. Group effects together using a key command: Command G on Mac or Ctrl G on PC. With instrument racks you can layer multiple soft synths to huge thick pads. With effect racks you can split the audio into separate frequency bands, allowing you to put a delay on just the highs and the low end mono perhaps. With Drum Racks each incoming MIDI note has its own instrument and chain of effects, your snare could be and run through a compressor, and the kick be created with a third party synth. With MIDI effect you can create complex arpeggiated patterns by stacking multiple arpeggiators in parallel along with other MIDI effects.

version - changes - preferentes - used - sampled - compare - types - project -
looping- effect - foundation - mapping - data - create - keep - racks