

1.1 The Python programming language

The language you will learn is Python. Python is an example of a **high-level language**; other high-level languages you might have heard of are C, C++, Perl, and Java.

There are also **low-level** , sometimes referred to as “machine languages” or “assembly languages.” Loosely speaking, computers can only execute programs written in low-level languages. So programs written in a high-level language have to be before they can run. This extra processing takes some time, which is a small disadvantage of high-level languages.

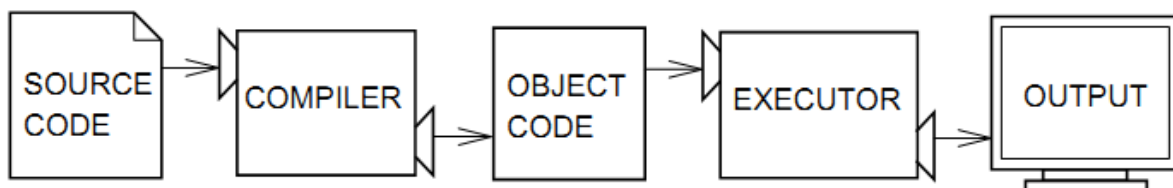
The advantages are enormous. First, it is much to program in a high-level language. Programs written in a high-level language take less time to write, they are shorter and easier to read, they are more likely to be correct, and are easier to maintain. Second, high-level languages are **portable**, meaning that they can run on kinds of computers with few or no modifications. Low-level programs can run on only one kind of computer and have to be rewritten to run on another.

Due to these advantages, almost all programs are written in high-level languages. Low-level languages are used only for a few specialized applications.

Two kinds of programs high-level languages into low-level languages: **interpreters** and **compilers**. An interpreter reads a high-level program and executes it, meaning that it does what the program says. It processes the program a little at a time, alternately lines and performing computations.



A compiler reads the program and it completely before the program starts running. In this context, the high-level program is called the **source code**, and the translated program is called the **object code** or the **executable**. Once a program is compiled, you can it repeatedly without further translation.



Python is considered an language because Python programs are executed by an interpreter. There are two ways to use the interpreter: **interactive mode** and **script mode**. In interactive mode, you type Python programs and the interpreter prints the result:

```
>>> 1 + 1
2
```